

Town of Lebanon – Board Meeting Minutes – January 15, 2018 (draft)

7:00 pm - Chairman Prochnow called the meeting to order.

Roll call by Clerk – All members present.

MOTION (Handsckke, Laughlin) to approve the meeting's agenda. Carried.

MOTION (Laughlin, Handsckke) to approve minutes from 12/18/17 as read. Carried.

MOTION (Handsckke, Laughlin) to approve the written Treasurer's Report, subject to audit. Carried.

Residents from Stage Road's west end were recognized. Chairman Prochnow explained the current status of Stage Road's west end. Discussion followed. Chairman Prochnow will communicate Attorney Carlson's response to the residents when received.

MOTION (Laughlin, Handsckke) to hire Waupaca County Highway Department to assist with the engineering on the Tank Road project, for an amount not to exceed \$5,100. Carried.

MOTION (Handsckke, Laughlin) to proceed with Tank Road's width revision and to pursue State grant funds if necessary. Carried.

MOTION (Prochnow, Laughlin) to authorize Supervisor Handsckke to pursue cost factors related to purchasing cameras for use throughout the Town. Carried.

MOTION (Prochnow, Laughlin) to approve Town officers attending the 2018 WTA District Meeting. Carried.

MOTION (Prochnow, Handsckke) to contract with Gold Cross Ambulance for 2018 with the stipulation they review and correct the Town's population, if necessary. Carried.

Supervisors Handsckke and Laughlin audited the Town's 4<sup>th</sup> quarter financials. No discrepancies found.

MOTION (Laughlin, Handsckke) to authorize Chairman Prochnow to call a special meeting, if necessary. Carried.

The following items of correspondence were received: 1) WI DOT highway aids letter, 2) Waupaca County letter regarding delinquent permits, 3) Christmas party invitation from Manawa Fire Department, and 4) Diggers Hotline meeting reminder.

MOTION (Laughlin, Handsckke) to pay all bills presented, checks #4683-4735. Carried.

MOTION (Laughlin, Handsckke) to adjourn the meeting at 8:31 pm. Carried.

Chelley Lee, Clerk